

# **GE** User Manual



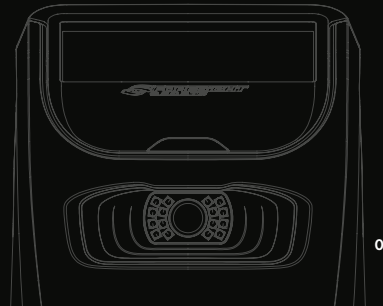
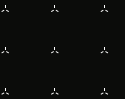
# Welcome to GC3

## GOOD THINGS REALLY DO COME IN THREES

The GC3 is the Game Changer you've been holding out for. Industry-leading performance insight and true-to-life simulation come together in our most approachable offering yet.

Thanks to the advanced photometric technology inside, the GC3 remains accurate and reliable both on the range and in your home simulator. Combine it with our FSX performance and gaming suite and enjoy hundreds of world-class courses, skill-building games, and global leagues and competitions.

This user manual will help you better understand the proper set-up, operation, and care of your GC3.



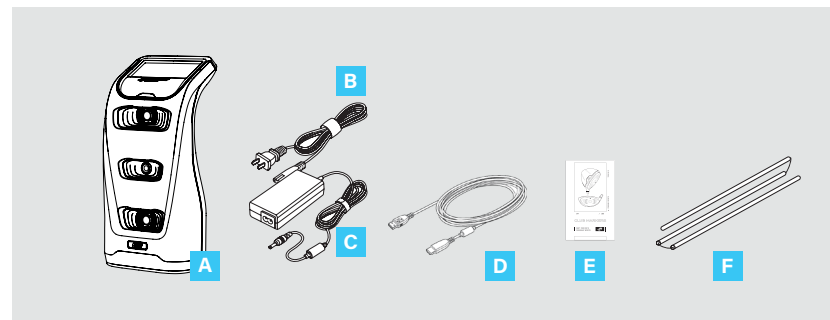
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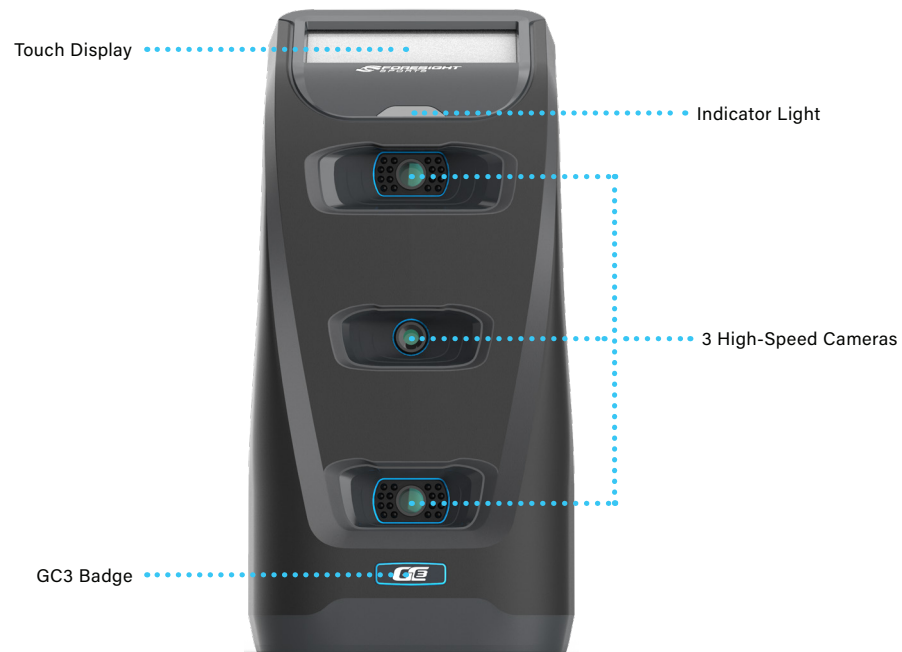
# Getting Started

WELCOME TO YOUR GC3

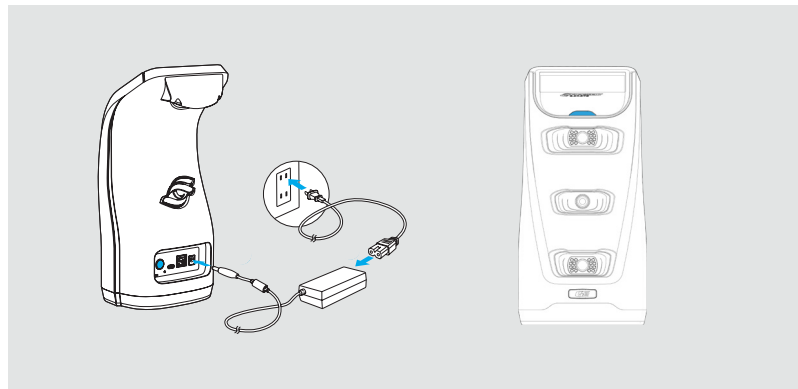


- A GC3 Launch Monitor
- B Power Cord
- C A/C Power Adapter
- D USB-C Cable
- E 28 Club Marker Pack
- F Alignment Stick





## Plugging in the GC3

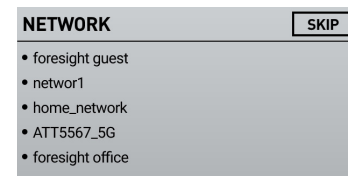


You can use your GC3 right out of the box, but it is recommended that you plug in your GC3 and allow the battery to fully charge before use.

To power on the GC3, press and release the power button. The GC3 Indicator light will illuminate. To power off the GC3, press and release the power button again.

## Powering on and connect to the internet

The first time you power up your GC3, you will be prompted to connect to the internet. To connect with Wi-Fi, choose your network, then enter the password. Alternatively, you can connect your GC3 to a PC using an Ethernet cable or the provided USB-C cable. You can also connect it to mobile devices using Wi-Fi or Bluetooth.



**Note:** to use all the functions of the GC3, it must connect to the internet every 14 days. You will see a warning if you need to connect within 5 days. After 14 days, the GC3 will no longer connect with any supporting apps or software and you will see a screen prompting you to connect to the internet to restore all functions.

# Registration

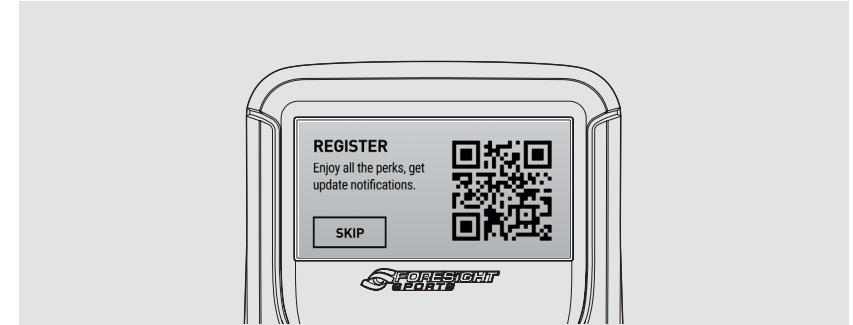
REGISTER YOUR GC3



Once connected to the internet, you will see a Registration QR Code on the GC3 display. Simply scan the code with your phone or tablet and follow the prompts to set up a login and register your device.


The GC3 requires online registration renewal every 45 days. If the registration of your device has expired, all data channels from the GC3 (USB, ethernet, Wi-Fi, and Bluetooth) will be blocked until registration renewal is completed. The GC3 will continue to work as a stand-alone device.

To find registration information, swipe down to access the quick settings page and tap ABOUT, then REGISTRATION.

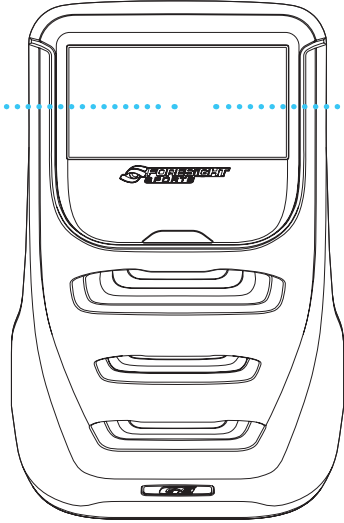


**CONNECT TO INTERNET**  
(5 days left...)  
You won't be able to connect this device to any apps if you don't plug it to the internet soon.

SKIP

**CONNECT TO INTERNET**   
Please connect to the internet to restore the ability to connect to apps.

SKIP



## Downloading Apps

GET THE MOST FROM YOUR GC3

**WANT MORE?**  
Upgrade your device using this QR Code

CLOSE



Edis nectis sint maxim dolupic totatet landipit libus molendestium qui dolupta nestiis dellabore, veliqui consendi bla poris pelication nihitem. Tor sinvendusdam quia verna quos voluptatiunt eos sit occus rerciducia quas pa nullande ducil ime nonsequi cusdanti ne lacculparum, volut iduciis

**Note:** to use all the functions of the GC3, it must connect to the internet every 14 days. You will see a warning if you need to connect within 5 days. After 14 days, the GC3 will (not connect with apps?) and you will see a screen prompting you to connect to the internet to restore all functions.



# Subscriptions

YOUR GAME, YOUR CHOICE



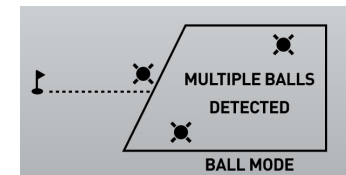
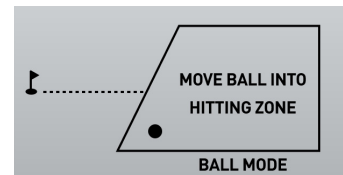
If you see the ADD A SUBSCRIPTION screen, scan the QR code with your phone or tablet and follow the prompts to set up your subscription. If you require a subscription, see the insert included with this GC3 or go to (website?) for more information.

# Ball Placement & Hitting

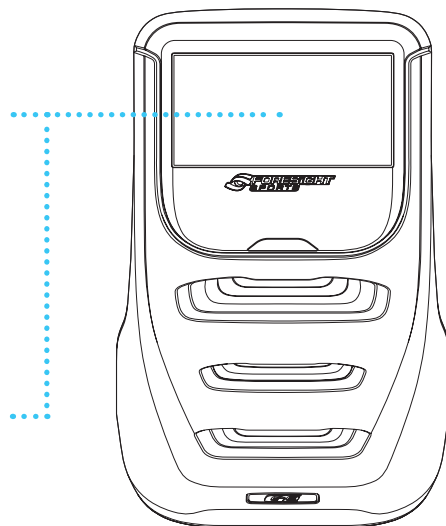
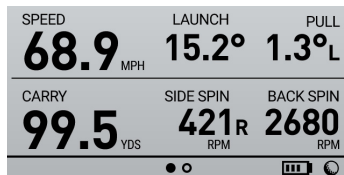
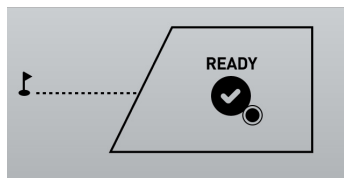
LET'S SEE WHAT YOUR GC3 CAN DO!



To use your GC3, place upright approximately 2 feet away from the hitting area. If you are using a hitting mat, make sure the GC3 is raised to the same level as the hitting surface.



Place the ball on the ground in front of your GC3. If the ball is outside of the hitting zone, you will see the MOVE BALL INTO HITTING ZONE display. If there are multiple balls in the hitting zone, you will see the MULTIPLE BALLS DETECTED display. Once the ball is in the hitting zone, the GC3 will display the READY screen and the LED light will change from blinking to solid.



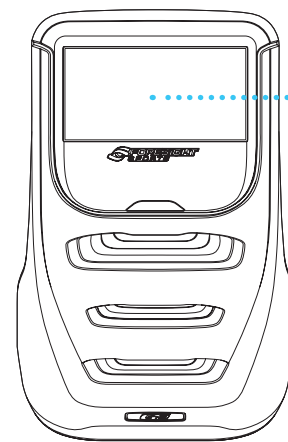
After hitting the ball, the GC3 records your speed, launch angle, push/pull, spin, and carry.

## Ball Data Explained

+ Speed	The measurement of velocity just after impact. Ball speed is the main component in generating distance.
+ Launch Angle	The initial vertical angle of ascent relative to the ground measured in degrees. The launch angle, combined with ball spin and speed, determines the ball carry and total distance.
+ Push/Pull	In right-handed mode, Push is when the horizontal direction of the ball is greater than or equal to zero. The ball moves "in to out", away from the hitter. Pull is the opposite; the ball moves "out to in", towards the hitter.
+ Carry	The total distance of flight.
+ Side Spin	The degree of sideways (horizontal) spin. A component of total spin that defines ball curvature or shot shape. The more sidespin, the greater the ball curvature.
+ Back Spin	The backward rotation of the ball. A component of total spin that defines ball lift and trajectory. The more backspin, the greater the ball height.

# Quick Settings

NAVIGATING THE MENU SCREENS

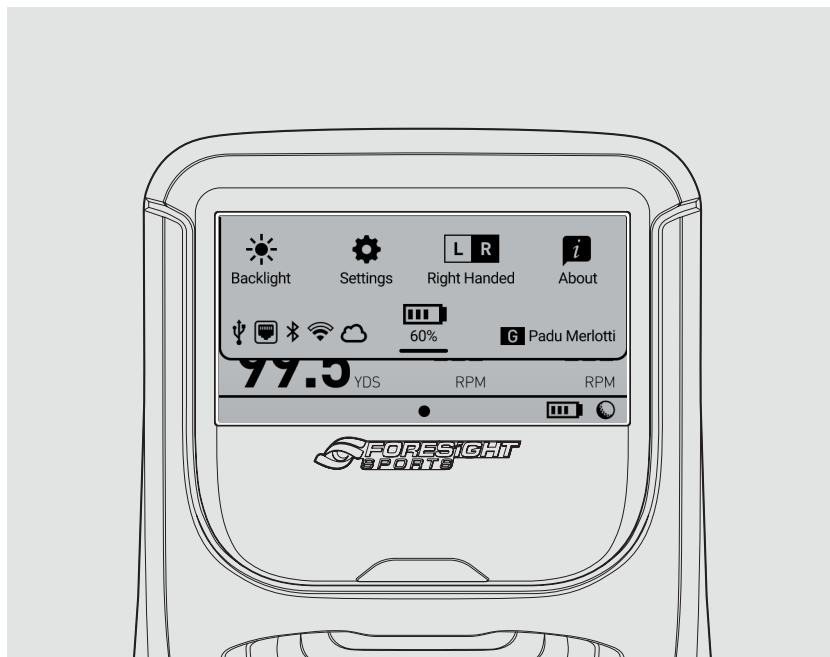


SPEED	LAUNCH	PULL
68.9 MPH	15.2°	1.3°L
CARRY	SIDE SPIN	BACK SPIN
99.5 YDS	421R RPM	2680 RPM

Backlight	Settings	Right Handed	About
USB	Bluetooth	Cloud	60%
99.5 YDS	RPM	RPM	

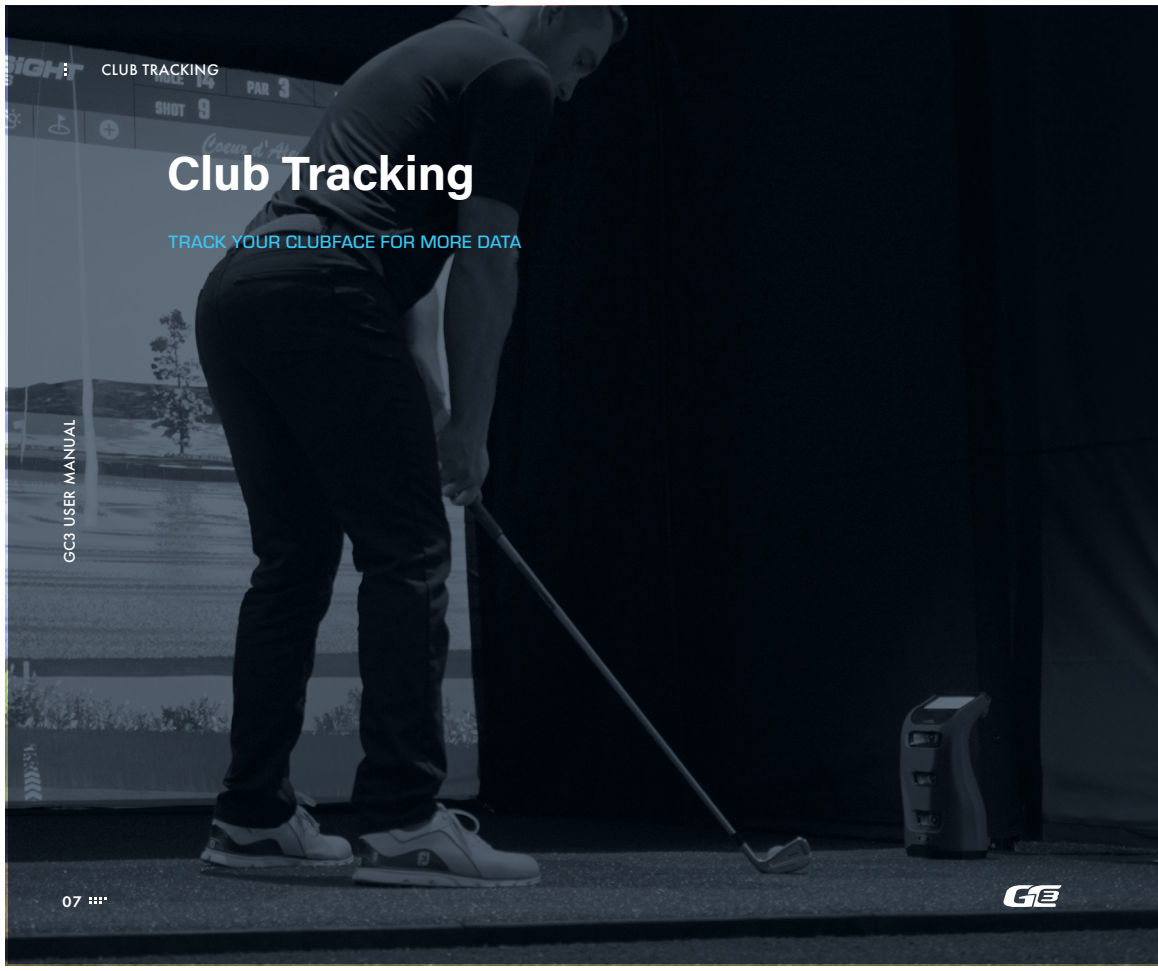
On your GC3 display, swipe down to access the Quick Settings page. On the Quick Settings display, you can access the **BACKLIGHT**, **SETTINGS**, **LEFT/RIGHT-HANDED** modes, **ABOUT**, and you can check the battery life.





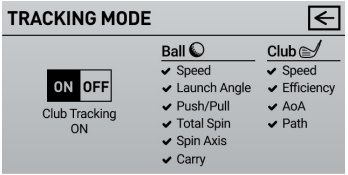
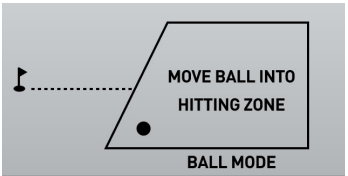
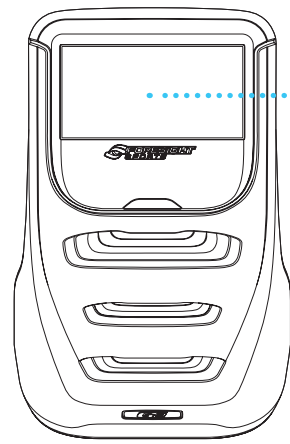
## Quick Settings Explained

+ Backlight	Turn on/off the screens backlight
+ Settings	Turn on/off tracking mode, access target alignment, check firmware, choose units of measurement, access Wi-Fi, change the display, access diagnostics, access shot saver
+ Left/Right Handed	Toggle between left and right handed modes
+ About	Access account information, version, patents, system information, web dashboard, and counters
+ Battery	Check battery life



# Club Tracking

TRACK YOUR CLUBFACE FOR MORE DATA



To turn on Club Tracking mode, swipe down to access the Quick Settings page, then go to SETTINGS, then TRACKING MODE.

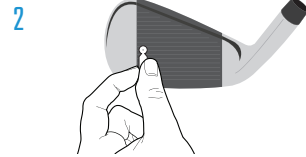
# Applying Club Markers

## LEARN HOW TO APPLY FEDUCIALS TO YOUR CLUB FACE

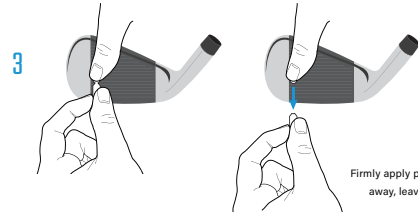
Your GC3 doesn't only look at the ball, but the club too. To take advantage of this feature, open the marker packet (included) and follow the directions to apply the markers to your club.



Clean the clubface with an alcohol pad or water



Place club marker at the desired location on the clubface, adhesive side down (see images for correct fiducial placement)



Firmly apply pressure to the marker with your finger and gently pull the away, leaving only the marker on the clubface

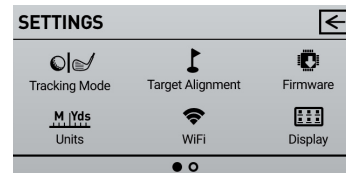
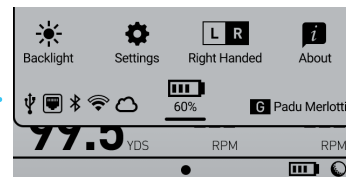
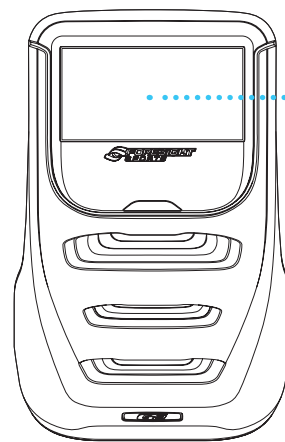
# Club Data Explained

After your next swing, your GC3 will now display club speed, path in and path out, angle of attack, and efficiency.

+ Club Speed	The speed the club is traveling just prior to impact. A higher speed means greater potential distance.
+ Path in/ Path out	The direction the club head is moving at impact. A "0" path is a straight shot. A negative path means the ball moves "out to in" and a positive path means the ball moves "in to out".
+ Angle of Attack	The vertical angle of the club head at impact. A positive number is hitting up on the ball and a negative number is hitting down on the ball.
+ Efficiency	Efficiency, also known as Smash Factor, is the ratio between club head and golf ball velocities.

# Target Alignment

USING THE ALIGNMENT STICK



To activate target alignment, swipe down to access the Quick Settings page. Select **SETTINGS**, then go to **TARGET ALIGNMENT**.



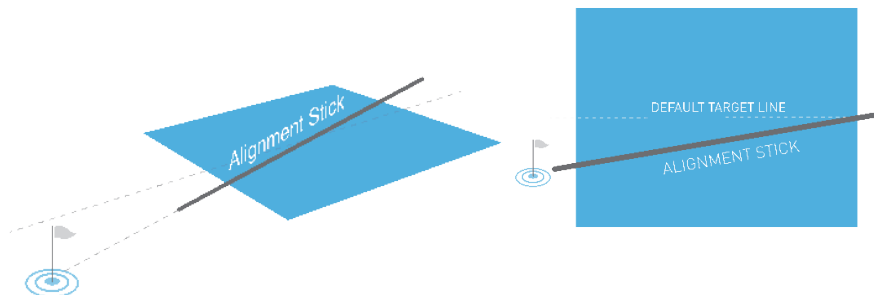
# Target Alignment

## USING THE ALIGNMENT STICK

Target alignment can be adjusted up to 10 degrees on the GC3 via the FSS Alignment Stick. To adjust alignment, place the FSS Alignment Stick in the GC3 hitting zone and align to your target. Once aligned, step away from the device to allow for calibration.

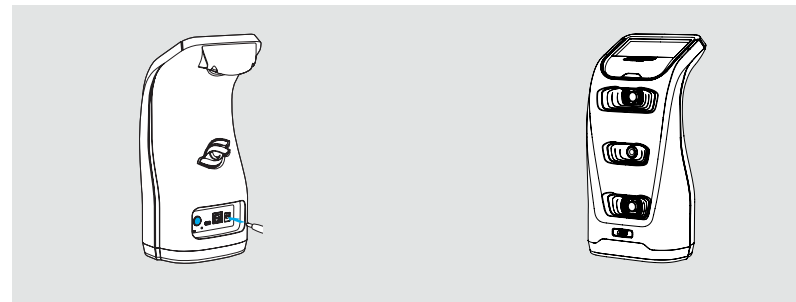
After a few seconds, both LED indicators will show yellow and the unit will give an audible tone. The new alignment angle will be shown on the LCD screen.

Alignment can be viewed and reset at any time from the Target Alignment menu in System Options. To reset alignment to factory default in this screen, press the OK key. Alignment is always reset when the unit is powered off.



# Storage and Maintenance

CARING FOR YOUR GC3



## How to store the GC3

Prior to storing the GC3, make sure the device is powered off. Store the GC3 in a cool, dry environment in its original foam-lined packaging or in a specially designed carrying case to prevent damage.

## Cleaning the GC3

To remove dirt, wipe the device with a damp cloth. Do not use any ...

# Safety

## SAFETY TIPS FOR YOUR GC3



-To charge your GC3, use the power adapter that came with the device. Using any other power adapter or charger may cause damage to the device and may cause fire or injury.

-DO NOT disassemble, change, or attempt to repair the GC3. This could result in electric shock and will void the manufacturer's warranty.

-DO NOT use the GC3 in environments where high humidity, smoke, or dust is present.

-To avoid possible injury, DO NOT look directly into the GC3 when it is turned on.

-If foreign objects or water enter the GC3, disconnect the device from external power and turn the power off. Continued use in this state can cause fire or electric shock.

-The GC3 has been designed to withstand ball impact. However, if the device enclosure or LCD display has been damaged due to a ball impact or for any other reason, turn power off and discontinue use.

-The GC3 uses three digital cameras that are precisely calibrated. Do not drop or subject the device to any impacts.

-After use, always store the GC3 in a safe, dry, and dust-free environment.

# Specifications

+ Battery Life	5-7 Hours
+ Dimensions	6"L x 6.2"W x 12"H
+ Interfaces	USB-C / Ethernet / WiFi / Bluetooth
+ Ball Data Collected	Ball Speed / Launch Angle / Azimuth / Total Spin / Spin Axis
+ Club Data Collected	Club Speed / Smash Factor / Angle Of Attack / Path In-Out
+ Weight	5lbs (2.3kg)

# Support

Questions?

We're here to help. For product-related issues or questions, please find customer support online at [support@foresightsports.com](mailto:support@foresightsports.com)

